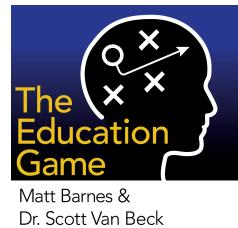# The GAME PLAN

Building your Path

Section 1a: Learner Profile

User Name: _____ Date: _____

TheEducationGame

Scouting Report Results

Learning Context

1. Monitor learning
2. Know what to learn tomorrow
3. Know what to learn in semester
4. I enjoy learning
5. I enjoy learning at school
6. I enjoy learning at home
7. I know what I'm curious about

8. I learn about my curiosities
9. I persist in tasks
10. I think before acting
11. I listen before speaking
12. I can consider options in problems
13. I think about what I learn
14. I check my work

15. I like to ask questions
16. I use what I learn
17. I like to communicate in writing and orally
18. I use information to decide things
19. I create new ways of doing things
20. I am known as curious
21. I like to solve problems

22. I like to try new things
23. I like to laugh
24. I like to work with others
25. I am known as a learner
26. I want to be a lifelong learner

Planning Questions

1. I make plans for my life
2. I can set reasonable goals
3. I can develop plans for my goals
4. I effectively implement plans
5. I evaluate my progress towards goals

Learning Goals

Short-term Goal | Medium-term Goal | Long-term Goal | Additional Goal #1 | Additional Goal #2 | Additional Goal #3 | Additional Goals #4

Section 1b: Learning Planning

1. Identify the 7 dials that the Learner (child) and Learning Leader (parent) are concerned about. Discuss the reasons why. Note: these intentionally do <u>not</u> include the areas of Reading, Communication, or Problem Solving. These will be addressed later.
2. Agree upon three common dials upon which to focus.
   a. _____
   b. _____
   c. _____
3. What steps (learning strategies) do you need to make in order to improve each of these three dials. (NOTE: Child may not know how to do this. Child may expect changes immediately.)
   a. _____

      b. _____

      c. _____

      d. _____

      e. _____

4. What support from your learning community will you need to make these changes? (What is your learning community)

      a. _____

      b. _____

      c. _____

      d. _____

      e. _____

5. What additional resources will you need to make sure learnings happen?

      a. _____

      b. _____

      c. _____

      d. _____

6. What role will your child's school play in improving your dials?

      a. _____

      b. _____

7. What role will the learning leader (i.e. Parent) need to play in improving the dials?

      a. _____

      b. _____

8. What role will the learner (i.e. Child) need to play in improving the dials?

      a. _____

9. How long do you think it will take to see improvement in the identified dials?

      a. _____

10. How will you know when improvements have been made? (See Section 3)

Section 2: More of What We Want Them to Learn

(Follow steps 3 - 10 above for each of the following learning goals)

1. Reading Goals
2. Written/verbal Communication Goals
3. Problem-Solving Goals (Includes at minimum Math, Science, and Social Studies)

THEN

4. Produce a Scope for Learning (a loose calendar of learning expectations)

Section 3: How Will We Know They Learned It?

1. What tools will you need to evaluate whether they learned it or not?

      a. _____

      b. _____

      c. _____

2. What evaluation techniques will you use this week around your stated learning goals?

      a. _____

b. _____
c. _____

3. How will the learner demonstrate their learning? (We encourage the Learning Leader to share their stories about their own current learnings.)

   a. _____
   b. _____
   c. _____

Section 4a: What Will We Do if They Don't Learn It?

1. What interventions will be attempted?

   a. _____
   b. _____

2. Who will be recruited to help with these interventions?

   a. _____
   b. _____

3. How will you adjust the GAME PLAN based on these interventions?

   a. _____

Section 4b: What Will We Do When They Learn It?

1. What action steps will be taken?

   a. _____

2. Who will you thank because of your success?

   a. _____

3. How will you adjust the GAME PLAN based on this victory?

   a. _____